




SPENGLER CUP DÄVOS

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TOURNAMENT REGULATIONS

1. Tournament

The international ice hockey tournament for the Spengler Cup is the oldest European ice hockey tournament, mostly involving club teams which are invited by the organiser.

2. Date / Venue

The tournament takes place each year from December 26th to December 31st in the ice dome in Davos.

3. Formula

3.1. Regulations

The tournament is conducted in accordance with the regulations of the International Ice Hockey Federation (IIHF) unless the present regulations state otherwise.

3.2. Mode

In a first phase of the tournament, all teams play a qualification round in two groups (all group members playing against each other). The second and third team of each group will then play a pre-semifinal to determine the participating teams for the semifinal. In a second phase of the tournament, the winners of the qualification round will play a semifinal against the winners of the pre-semifinals to determine the two finalist teams. Each team therefore has at least three games within five days or a maximum of five games within six days. The game schedule is set up by the Organising Committee and is mandatory.

GAME SCHEDULE / SPIELMODUS

Vaillant Arena Davos			
	12:00h	15:00h	20:15h
SUN 26.12.2010		SP. 1 TEAM 1 - TEAM 2	SP. 2 TEAM 1 - TEAM 2
MON 27.12.2010		SP. 3 TEAM 3 - LOSER SP. 1	SP. 4 TEAM 3 - LOSER SP. 2
TUE 28.12.2010		SP. 5 WINNER SP.1 - TEAM 3	SP. 6 WINNER SP.2 - TEAM 3
WED 29.12.2010		SP. 7 2. GR. TORRIANI - 3. GR. CATTINI	SP. 8 2. GR. CATTINI - 3. GR. TORRIANI
THU 30.12.2010		SP. 9 1. GR. TORRIANI - WINNER SP. 7	SP. 10 1. GR. CATTINI - WINNER SP. 8
FRI 31.12.2010	SP. 11 WINNER SP. 9 - WINNER SP. 10		

GRUPPENSPIELE GR. TORRIANI

GRUPPENSPIELE GR. CATTINI

PRE-SEMIFINALS

SEMIFINALS

FINAL

GRUPPE TORRIANI

TEAM 1

TEAM 2

TEAM 3

GRUPPE CATTINI

TEAM 1

TEAM 2

TEAM 3



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3.3. Ranking by points

The ranking results according to the highest number of points. The points will be awarded as follows:

- The winning team after 60 minutes of regulation time will be awarded three (3) points.
- In case of a tie at the end of regulation time, each team gets one (1) point.
- The winning team in overtime or after game winning shots gets one (1) extra point.

3.4. Ranking in case of equal number of points

In case of two or more teams having the same number of points, the following criteria will apply in the order stated:

- a) Higher number of points from direct encounters
- b) Better goal difference from both group games
- c) Higher number of scored goals from both group games
- d) If criteria A to C still do not lead to inequality, the better goal difference from direct encounters of involved teams is decisive
- e) If criteria A to D still do not lead to inequality, the higher number of scored goals from direct encounters of involved teams is decisive
- f) By drawing lots

3.5. Tied game

- a) If a game is tied after 60 minutes, overtime of five minutes will be played immediately after a break of three minutes.
- b) Both teams are to defend the same goal as they defended during the third period.

Assuming no ongoing penalties after 60 minutes, both teams go into overtime with five players including the goalkeeper (penalties to be handled as per IIFH rules).

- c) The game ends after five minutes or as soon as a goal is scored (sudden death). The first team to score wins the game.
- d) If no goal is scored during overtime, there will be game winning shots.
- e) Should a team refuse to play overtime, the game will be declared lost by that team.



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3.6. Procedure of game winning shots to determine the winner of the game

- a) If a game is still tied at the end of a “sudden death”-overtime, game winning shots take place immediately. The centre of the ice will be dry-cleaned with the ice-cleaning machine.
- b) Each team appoints three players who are listed on the roster to take the shots.
- c) Any player whose penalty had not been completed at the end of the “sudden death”-overtime is not eligible for game winning shots and must remain in the penalty box or in the changing rooms. Also players serving penalties imposed during game winning shots must remain in the penalty box or in the changing rooms until the end of the procedure.
- d) The referee will call the two captains to the centre of the ice and flip a coin to determine which team takes the first shot. The winner of the coin toss may choose whether his team will shoot first or second.
- e) The goalkeepers shall defend the same goal as in overtime. The goalkeepers may be substituted after each shot.
- f) The shots will be taken in accordance with rule 509 of the IIHF Official Rule Book.
- g) The players of both teams will take the shots alternately until a decisive goal is scored. The remaining shots will not be taken.
- h) If the result is still tied after three shots by each team, the procedure shall continue with a tie-break by one player for each team. Either the same or new players can be appointed to take the shots. It is also possible for the same player to always take the shots. The tie-break shots are started by the team that shot second in the game winning shots. The game ends as soon as a duel of two players brings the decisive result.
- i) The official scorekeeper will record all shots by indicating the players, goalkeepers and goals scored.
- j) Only the decisive goal will count in the result of the game. It shall be credited to the scoring player.
- k) If a team declines to participate in game winning shots the game will be declared lost for that team. If a player declines to take a shot, it will be declared as “no score” for his team.



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4. Cup

The teams are paid a contractual compensation for tournament participation. Furthermore, each team gets a cup according to its ranking.

5. Teams

5.1. Participants (Delegation)

A team consists of maximum 25 players (including goalkeepers) and 8 officials = 33 people in total.

With the consent of the tournament management, it is permitted for a team to include up to 4 players (3 skaters and 1 goalkeeper) from other clubs as reinforcements. Such reinforcement players will be counted as part of the squad.

5.2. Registration date

A provisional list of players and goalkeepers must be submitted to the tournament management at the latest by 30th November of the tournament year for the purpose of registration. This list must contain the following details relating to the players: surname, first name, age, weight, position and the number of games in representative teams. The official form must be used.

The final roster with at least 22 of the 25 players must be submitted in written form to the tournament management by 23rd December, 12 noon at the latest. The remaining three players may be nominated subsequently after the group games by informing the tournament management until December 28th, 12 midnights at the latest.

6. Rules for teams and officials

Teams must bring all the necessary equipment with them, with the exception of jerseys. Each club is expected to bear the costs of its necessary material. The tournament jerseys will be provided by the organiser and may be kept after the tournament. The provided shells must be returned. Clubs will be charged for any missing shells. Players' helmets must all be of the same colour.

7. Tournament management

The tournament management consists of three members and will be appointed by the Organisation Committee. Officially, the president of the OC is also chairman of the tournament management.



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8. Tournament jury

It is the responsibility of the tournament jury to ensure that the tournament runs smoothly and in accordance with the regulations. The tournament jury consists of three members as outlined below:

- Single judge of the National League
- Representative of the Referee Department
- Representative of the SIHA (Swiss Ice Hockey Association) or the National League

The tournament jury decides on all questions arising from these regulations or during the course of the tournament.

9. Disciplinary measures

9.1 General

To be punished by disciplinary measures may be on- or off-ice disciplinary violations committed by players or officials.

9.2 Violations

Considered as a violation are serious offences of the IIHF game rules as well as violations of the principles of integrity, fairness and sportsmanship.

9.3 Sanctions

The following sanctions come into consideration:

- a) Monetary fine
- b) Suspension for one or more games
- c) Suspension for the remaining games of the tournament

The monetary fine goes to the participating club and will be offset against the contractual compensation. Fine and suspension may be combined.

10. Statistics

The Organising Committee will draw up a statistical summary for each game. For the teams, the statistics are available free of charge.

11. Doping tests

The Organiser has the right to conduct unannounced doping tests.

12. Interpretation of regulations

Should the interpretation of the German and English version of the regulations be unclear, the German version is decisive.